

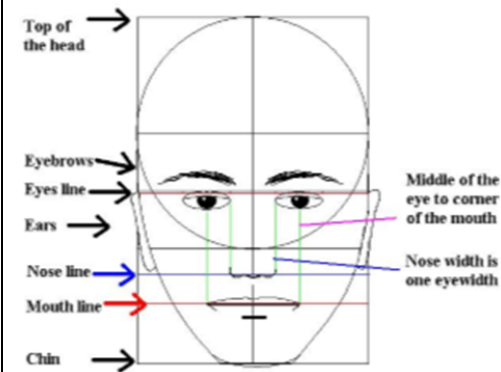
Topic: Year 8 MYTHICAL MASKS

The Formal Elements are the parts used to make a piece of artwork. These were learnt in y7 and consolidated now thematically in y8. The art elements are line, shape, form, tone, texture, pattern, colour. They are often used together, and how they are organised in a piece of art determines what the finished piece will look like.

Autumn One

Pupils learn the basics of proportion in a purposeful way, as these must be correct to create a wearable mask. We cover the 'design for purpose' aspect of Art & Design with this brief. Pupils use their knowledge of proportion to create a mask inspired by a mythical creature – goblin, creature, or fairy. They refer to the art of others and apply this research to their outcomes. They move from research, to initial design ideas, to final designs, and the creation of a finished personal response. All these skills and processes are replicated later at GCSE level, so this project provides a good grounding for future study.

**Duration: ONE TERM –
12 WEEKS**



**Composite:
FINAL MASK
OUTCOME**

Key vocabulary:	Core knowledge Components	Powerful knowledge/Skills components crucial to commit to long term memory	Links to previous and future topics
Portrait Features Construct Embellish Creature Mythical Inspiration Design Papier Mache Exaggerate	<ol style="list-style-type: none"> Can learners draw a portrait in accurate proportion? Can learners employ proportion – both from real life observation, and a secondary resource? Can learners create a 3D mask that convincingly conveys a Mythical character, through the use of a range of media and paint finishes? Can learners explain how their design conveys the character chosen, through their chosen media and techniques? Can learners explain how their mask is designed to express this character's personality? Can learners explain how 'mood' is expressed in the character of their mask? <p style="text-align: center;">Observational drawing Self portraits Peer portraits Drawing a portrait from a secondary resource Evaluation Next steps planning</p> <p>What will happen to portraiture and mask making in future?</p> <p>Has the use of digital media been successful?</p>	Learning proportion of the face, to draw this accurately, but also to then create a wearable mask that fits the face comfortably, with vision and breathing unimpaired SKILLS: Tonal scale using given media Mark making Secondary source drawing creating tone in pencil Design for purpose Mathematical proportion and ratio	<ul style="list-style-type: none"> Basic Skills Y7 Tone Line Shape Portraiture CW project in y10 GCSE Exam work – any topics related to depicting the human form, design for purpose, and application of artist/designer research.

How can portraits be used to communicate moods / characters?

TIMELINE Artists:

BRIAN FROUD

GIGER